



# ADULT VOLLEYBALL APPLICATION

<b>TEAM STATUS</b>	<b>SKILL LEVEL</b>
<input type="checkbox"/> <b>New</b> <input type="checkbox"/> <b>Returning</b>	<input type="checkbox"/> <b>Recreational</b> <input type="checkbox"/> <b>Competitive</b>

**TEAM NAME**

<b>MANAGER INFORMATION</b>			
<b>LAST NAME</b>	<b>FIRST NAME</b>		<b>MI</b>
HOME ADDRESS	CITY	STATE	ZIP
DAYTIME PHONE	CELL/OTHER PHONE	EMAIL	

The Grove City Parks and Recreation Department tries to honor all requests pertaining to leagues and game times. If your team has a time conflict or any other information that we should know when creating the schedules, please indicate here. We cannot guarantee all requests will be honored.

---



---



---

## Information

- Fees are \$270 per team. Payment is due the week before the first game rather than time of registration. Make checks payable to: **The City of Grove City.**
- Register throughout the month of December.
- Leagues play Sundays between 1 and 6 p.m. at the Grove City High School Rec. Center, 4665 Hoover Road.
- Season runs a minimum of eight games. Playoffs follow regular season.
- All new and returning teams must have a completed application turned in no later than the last business day of December. Teams cannot play until fee is paid in full.
- A completed Adult Sports Roster form is due before the first game.
- Returning teams receive priority for league placement. New teams are added to leagues as space permits based on when the application is submitted.
- Unsportsmanlike conduct including abuse of officials is not tolerated before, during or after a game, and will result in ejection from the contest and/or indefinite suspension. Any ejected player must leave the facility immediately.
- The **Sports Weather Line** is **614-277-3060; press 6, then 2** for gym information. The line is updated by noon on inclement weather days. Decisions are based on road conditions. If weather conditions worsen, please recheck before leaving for your match.

<b>APPLICANT SIGNATURE</b>	<b>DATE</b>
----------------------------	-------------